



# ACC Junior & Intermediate Bowls Championship

**INTERMEDIATE EVENT:  
Wednesday October 23<sup>rd</sup>, 2024**

**JUNIOR EVENT:  
Wednesday October 30<sup>th</sup>, 2024**

**10:00am – 2:00pm**

**Venue: MCC Bowls Club  
Swinburne Avenue, Hawthorn**



**2024 Victorian State Champions – St Bernard's College**



1. School Teams Entered – all schools should report to either Paul Fahey or Emilio Rinaudo upon arrival.

<b><u>INTERMEDIATE COMPETITION</u></b>			
23 <sup>rd</sup> October			
Pool A	Pool B	Pool C	Pool D
<i>De La Salle Blue</i>	<i>St Joes FTG Blue</i>	<i>Salesian Navy</i>	<i>De La Salle Gold</i>
<i>Emmanuel Blue</i>	<i>St Mary's Green</i>	<i>Simonds Gold</i>	<i>Emmanuel Red</i>
<i>Parade Purple</i>	<i>Whitefriars Navy</i>	<i>St Bernard's Black</i>	<i>Parade Green</i>
<i>St Joes FTG Yellow</i>	<i>Salesian Red</i>	<i>Whitefriars Blue</i>	<i>Whitefriars Gold</i>
<i>St Mary's Blue</i>	<i>Simonds Maroon</i>		
<i>Mazenod</i>	<i>St Bernard's Gold</i>		
<b><u>JUNIOR COMPETITION</u></b>			
30 <sup>th</sup> October			
Pool A	Pool B	Pool C	Pool D
<b>De La Salle Blue</b>	<b>Emmanuel Blue</b>	<b>Whitefriars Gold</b>	<b>Parade Green</b>
<b>Salesian Navy</b>	<b>Simonds Maroon</b>	<b>St Bernard's Black</b>	<b>St Joes FTG Blue</b>
<b>St Mary's Blue</b>	<b>Whitefriars Navy</b>	<b>De La Salle Gold</b>	<b>Emmanuel Red</b>
<b>Mazenod</b>	<b>Parade Purple</b>	<b>Salesian Red</b>	<b>Simonds Gold</b>
<b>St Bernard's Gold</b>	<b>St Joes FTG Yellow</b>	<b>St Patrick's Green</b>	<b>St Patrick's White</b>
<b>Whitefriars Blue</b>	<b>St Mary's Green</b>	<b>Simonds Maroon</b>	<b>BYE</b>

## 2. Fixtures

Fixtures for each day are available at the end of this document. Rinks will be allocated on the morning of the tournament and teams are advised to write into their fixture.

## 3. Timing

### 10:00am – Short Briefing (Coaches)

The brief will be held outside the main function room at MCC at 10:00am. This information is for teachers/coaches of each school team. It's recommended that all schools/teams arrive at 9:45am to be ready for this briefing.

### 10:10am – One End Roll Up

The one end roll up will begin promptly at 10:10am. School teams will roll up for 1 end on the rink they are playing in Round 1. This is to occur before the beginning of play at 10:45am.

### 10:20am – Play begins

### 1:45pm - Presentations

## FIXTURES:

(Found at the end of the document, please print out for your team(s))

Note: Rink allocations will be available on the morning of the competition.

<b>ROUND 1</b>	<b>10:20am</b>
<b>ROUND 2</b>	<b>11:05am</b>
<b>ROUND 3</b>	<b>11:45am</b>
<b>ROUND: SEMI FINALS</b>	<b>12:25pm</b>
<b>ROUND: FINALS</b>	<b>1:05pm</b>

## PRELIMINARY ROUNDS

All preliminary rounds will consist of 4 ends. A 40-minute timeslot has been allocated for each round, consisting of 35 minutes of match time plus a 5-minute changeover period. (First time slot is 45 minutes to allow for students to get familiar with the format) Most matches should be completed within 30 minutes, which will allow time for results entry, a short break for players and rink changeover. A bell will sound at the 35-minute mark to indicate the end of play.

## **SEMI FINALS / FINALS**

All Semi Finals and Finals will also consist of 4 ends, with match details to be confirmed once results from the preceding rounds are all locked in. Rink allocations and competing teams will be announced as soon as practical on the day. All teams will play in this two final rounds)

### **4. Dress**

All players must wear their School Sport Uniform. Players must wear Flat Soled or Bowls Shoes. Sun protection is recommended (hat, sunscreen, etc).

### **5. Conditions of Play**

#### **Format & Event times**

- Competition will be two bowl triples format (ie 3 players from each team have two bowls each end).
- Teams from between 3-5 (with three on the green and allowing for a maximum of 2 substitutions).
- Preliminary rounds, Semi-finals and Finals: Play four ends.
- To start a match, the team who wins the toss can place the mat along the centerline. The jack will not be rolled; it will be placed at the start of each end.
- The team, who wins the end, has control of the mat for the next end.
- Bowling order: A1, B1, A1, B1; A2, B2, A2, B2.... Further to this, the Lead and Second (A1, A2) both at the bowling end, with the Skip (A3) at the head (end with all the bowls).
- Once A1 B1, A2 B2 have had all their bowls they all walk up the other end and the two skips (A3/B3) walk down to the bowling end to have their bowls.
- Players will receive a five-minute warning before the end of time and a bell will sound to signal the end of the match.
- The end in progress must be completed. A new end cannot be started after the ringing of the bell. A new end is deemed to be started if the jack has been placed.
- If the jack goes into the ditch, or out of bounds, it's re-spotted on the 'T' at the back.
- Each end is scored using the three bowls closest to the jack once all bowls have been bowled. If a team has the three closest, then they score 3 shots. If they have the two closest, they score 2 shots. If they have the closest but the other team has the second closest, then they score 1 shot. Tape measures can be used to determine the result if two or more bowls are extremely close.

- Scoring will be recorded as a win (4 match points) or loss (0 match points) plus total shots for each team. The winner of each match is determined by the total number of shots. If both teams have the same total shots, the number of ends won will determine the winner.
- In the event of a match result after four ends where total shot scores are equal and ends won are equal, a winner will be decided by a one bowl shootout. Each team is to nominate one player to deliver one bowl each (player to go first decided by coin toss) with the nearest bowl in the shootout deciding the winner of the game.
- If two teams have the same amount of ladder points after round 3, the shot differential will be the deciding factor. If this figure is the same, the tiebreaker will be amount of shots for. If these numbers are the same, total ends won will determine placings.
- All other rules will be in accordance with Bowls Australia rules for competition.

### Power Plays

- Each team will have the ability to use one power play each match.
- The power play entitles a team to double their shots if they win that end.
- To use the power play, one team member should indicate they are using the power play by holding up the 'Power play' sign.
- If a team plays their power play and loses the end, no double shots are scored.
- A team cannot double their points when the opposition plays their power play.
- The power play must be called at the start of the end, before the jack is rolled.
- Once a power play has been called, and the jack rolled, they cannot cancel or take back that power play.
- Power plays apply only to the three preliminary rounds. Teams cannot use a Power play in the semis or finals round.

### Substitutions

- Teams have the ability to substitute players to ensure everyone has the opportunity to participate.
- Substitutions can be made at the end of each end.
- Substitutions cannot be made after the jack is rolled to start the end, for the remainder of that end.
- Teams should notify the opposition that they are making a sub.

## 6. Referees

Bowls Victoria will provide one leading referee who will be in charge of the ACC Bowls Tournament and any decisions that need to be made.



## 7. Equipment

All teams should endeavour to provide their own sets of bowls (6 bowls per team). Ideally these bowls will be identical in colour and size, with each pair having identical unique markings. The host club will provide mats and jacks. Any school that does not own sets of bowls should contact their local bowls club for support. If you need advice on linking in with a local club, feel free to contact Glen Sodaitis at Bowls Victoria via [glen@bowlsvic.org.au](mailto:glen@bowlsvic.org.au) or 03 9861 7109.

## 8. Scoring & Results Management

Score cards and pens will be provided for all schools to utilise during the 3 preliminary rounds and the two rounds of finals. The staff member from each school will oversee the distribution and collection of these before and after each round.

Students use the scorecards to keep track of the shots and ends won during the course of each game.



### LAWN BOWLS SCORE CARD

To complete this scorecard, please complete the following:

Rink Number

Team Names (including 1, 2 or 3)

W or L in the win loss column for each end

Total shots won in each end

**TOTAL WON / LOST AND TOTAL SHOTS**

RINK NUMBER:

TEAM NAME	WIN / LOSS	SHOTS	WIN / LOSS	SHOTS
END 1				
END 2				
END 3				
END 4				
Shoot Out (If required)				
<b>TOTAL</b>				

1. One card per team.
2. Enter the rink number.
3. Enter your team name & number and the name and number of the opposing team.
4. For each end played, list a W or L in the Win / Loss column.
5. In the Shots column, list the number of shots won (including Power Play if selected).
6. If shots & ends are equal after 4 ends, complete the Shoot Out column.
7. Complete the totals for each column in the bottom section – total ends won / total shots won for each team.
8. Hand the scorecard to the results table.

Live results and ladders will also be available throughout the day via the ACC QR code:



## 9. Presentations

After the final game (Approx finish time of 1:45pm), all coaches, players, spectators and staff are encouraged to stay for a 5-minute presentation of the ACC Bowls Championship Awards including trophy.

**For more information on the ACC Bowls Championship, please contact Paul Fahey on 0408 598 093 or [paul@accvic.au](mailto:paul@accvic.au)**

**Looking forward to a great day of Bowls!**



**A**CHIEVE **C**OLLABORATE **C**ELEBRATE



<b>INTERMEDIATE COMPETITION</b>				
	<b>Pool A</b>	<b>Pool B</b>	<b>Pool C</b>	<b>Pool D</b>
<b>1</b>	<i>De La Salle Blue</i>	<i>St Joes FTG Blue</i>	<i>Salesian Navy</i>	<i>De La Salle Gold</i>
<b>2</b>	<i>Emmanuel Blue</i>	<i>St Mary's Green</i>	<i>Simonds Gold</i>	<i>Emmanuel Red</i>
<b>3</b>	<i>Parade Purple</i>	<i>Whitefriars Navy</i>	<i>St Bernard's Black</i>	<i>Parade Green</i>
<b>4</b>	<i>St Joes FTG Yellow</i>	<i>Salesian Red</i>	<i>Whitefriars Blue</i>	<i>Whitefriars Gold</i>
<b>5</b>	<i>St Mary's Blue</i>	<i>Simonds Maroon</i>		
<b>6</b>	<i>Mazenod</i>	<i>St Bernard's Gold</i>		

	<b>Pool A</b>	<b>Rink</b>	<b>Pool B</b>	<b>Rink</b>	<b>Pool C</b>	<b>Rink</b>	<b>Pool D</b>	<b>Rink</b>
<b>Rnd 1 10:20am</b>	1 V 2 3 V 4 5 V 6		1 V 2 3 V 4 5 V 6		1 V 2 3 V 4		1 V 2 3 V 4	
<b>Rnd 2 11:05am</b>	5 V 2 6 V 4 1 v 3		5 V 2 6 V 4 1 v 3		2 V 4 1 V 3		2 V 4 1 V 3	
<b>Rnd 3 11:45am</b>	1 V 5 6 v 3 4 V 2		1 V 5 6 v 3 4 V 2		1 V 4 3 V 2		1 V 4 3 V 2	
<b>Semi 12:25pm</b>	All teams play 1 <sup>st</sup> V 1 <sup>st</sup> from each pool 2 <sup>nd</sup> V 2 <sup>nd</sup> etc							
<b>Final 1:05pm</b>	Winners play off All teams play – final placings determined							

**Presentations 1:45pm**







## JUNIOR COMPETITION - 30<sup>TH</sup> OCTOBER

	Pool A	Pool B	Pool C	Pool D
1	De La Salle Blue	Emmanuel Blue	Whitefriars Gold	Parade Green
2	Salesian Navy	Simonds Maroon	St Bernard's Black	St Joes FTG Blue
3	St Mary's Blue	Whitefriars Navy	De La Salle Gold	Emmanuel Red
4	Mazenod	Parade Purple	Salesian Red	Simonds Gold
5	St Bernard's Gold	St Joes FTG Yellow	St Patrick's Green	St Patrick's White
6	Whitefriars Blue	St Mary's Green	Simonds Maroon	BYE

### Fixture:

	Pool A	Rink	Pool B	Rink	Pool C	Rink	Pool D	Rink
<b>Rnd 1</b> 10:20am	1 V 2		1 V 2		1 V 2		1 V 2	
	3 V 4		3 V 4		3 V 4		3 V 4	
	5 V 6		5 V 6		5 V 6		5 V 6	
<b>Rnd 2</b> 11:05am	5 V 2		5 V 2		5 V 2		5 V 2	
	6 V 4		6 V 4		6 V 4		6 V 4	
	1 v 3		1 v 3		1 v 3		1 v 3	
<b>Rnd 3</b> 11:45am	1 V 5		1 V 5		1 V 5		1 V 5	
	6 v 3		6 v 3		6 v 3		6 v 3	
	4 V 2		4 V 2		4 V 2		4 V 2	
<b>Semi</b> 12:25pm	All teams play 1 <sup>st</sup> V 1 <sup>st</sup> from each pool 2 <sup>nd</sup> V 2 <sup>nd</sup> etc							
<b>Final</b> 1:05pm	Winners play off All teams play – final placings determined							

**Presentations 1:45pm**

